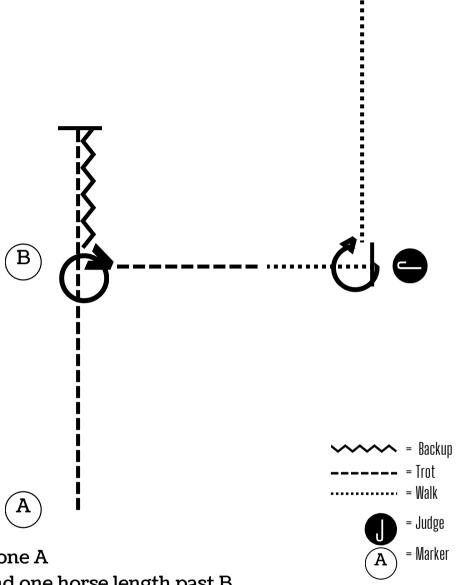
l. **Western/English Showmanship (Open)

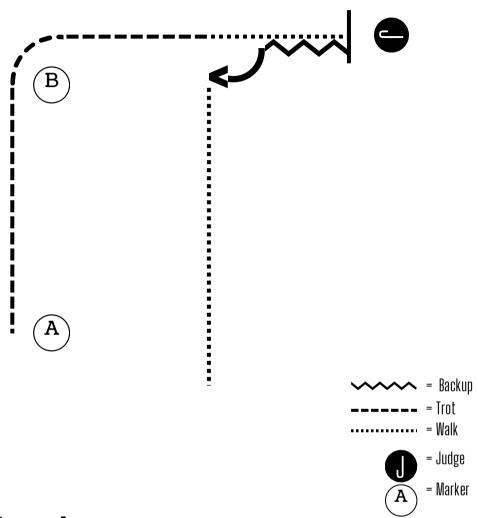
Open Showmanship Reg. & Ranch S2



- Start at cone A
- Trot to and one horse length past B
- Back to B
- Perform a 450-Degree turn
- Trot halfway to judge
- Walk to the judge and set up for inspection
- when dismissed perform a 270-degree turn and walk away

- 2. Western/English Showmanship (8 & Under)
- 3. Western/English Showmanship (EWD)

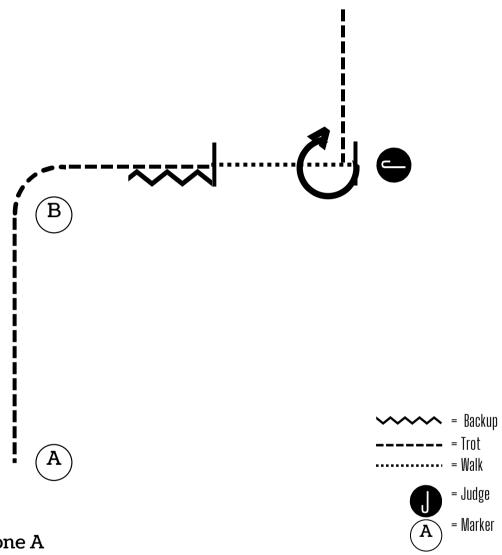
EWD & 8 and Under Showmanship S2



- Start at cone A
- Trot to and around B
- Half way between B and judge break to a walk
- Stop at judge and set up for inspection
- When dismissed Back 4 steps then
 Perform a 90 degree turn and walk out

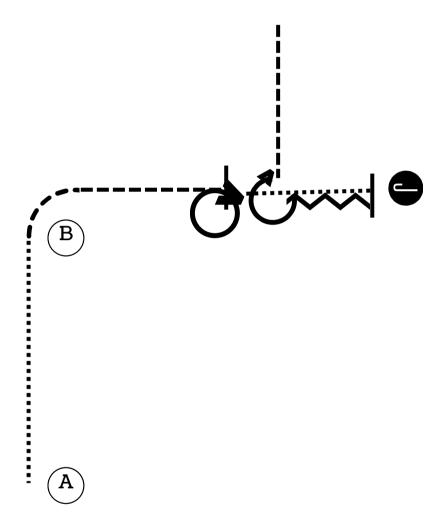
4. **Western/English Showmanship (9-13)

9-13 Showmanship Reg. & Ranch S2

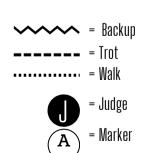


- Start at cone A
- Trot to and around B
- Halfway between B and judge stop
- Back 4 steps
- walk to judge and set up for inspection
- When dismissed Perform a 270-degree turn and trot away

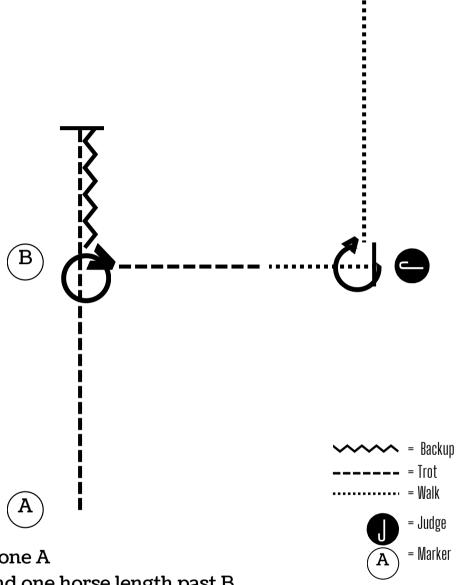
14-18 Showmanship Reg. & Ranch S2



- Start at cone A
- Walk to B
- Trot around B and Halfway to judge stop perform a 360-Degree turn
- walk to judge and set up for inspection
- When dismissed back one horse length
- Perform a 270-degree turn and trot away



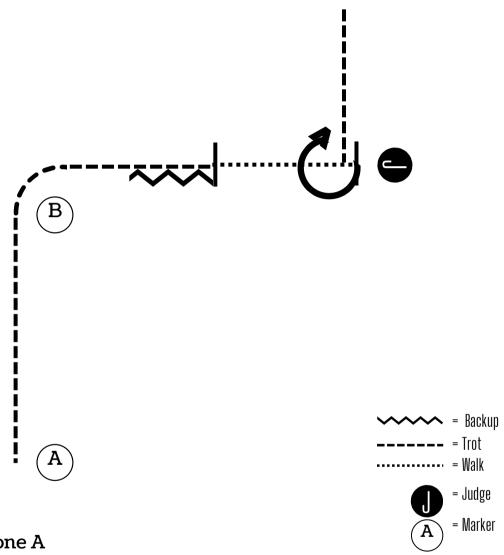
Open Showmanship Reg. & Ranch S2



- Start at cone A
- Trot to and one horse length past B
- Back to B
- Perform a 450-Degree turn
- Trot halfway to judge
- Walk to the judge and set up for inspection
- when dismissed perform a 270-degree turn and walk away

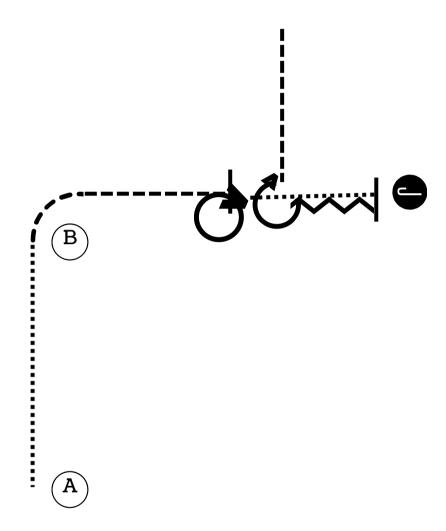
7. **Ranch Showmanship (9-13)

9-13 Showmanship Reg. & Ranch S2

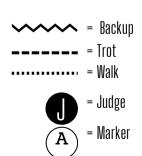


- Start at cone A
- Trot to and around B
- Halfway between B and judge stop
- Back 4 steps
- walk to judge and set up for inspection
- When dismissed Perform a 270-degree turn and trot away

14-18 Showmanship Reg. & Ranch S2

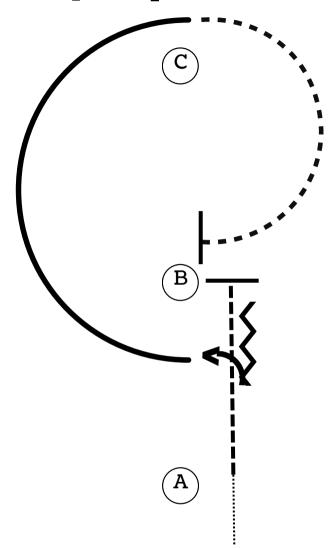


- Start at cone A
- Walk to B
- Trot around B and Halfway to judge stop perform a 360-Degree turn
- walk to judge and set up for inspection
- When dismissed back one horse length
- Perform a 270-degree turn and trot away

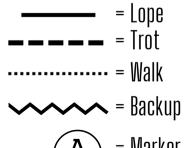


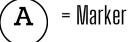
12. English Equitation (Open)

Open Equitation S2

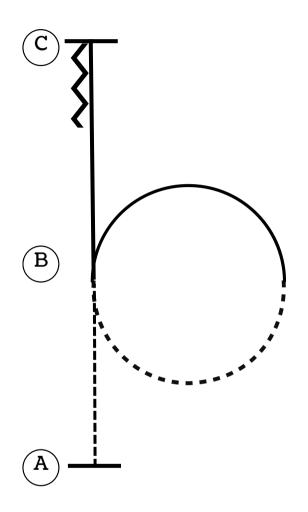


- Walk to cone A
- Trot right diagonal to B
- At B stop back 4 steps & Perform a 90 degree pivot on the forehand to the Left
- canter a 1/2 Circle to the Right on the Right lead around to the top of C
- At C Trot around to the top of B the first half of the 1/2 circle being a Sitting trot & finishing on the left diagonal
- At B Stop & walk away

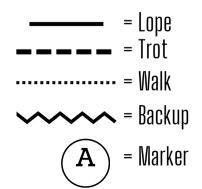




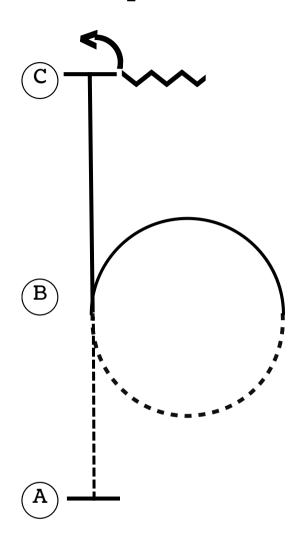
9-13 Equitation S2



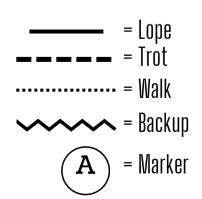
- Start at cone A
- Sitting Trot from A to B
- At B right lead canter a 1/2 circle to the Right
- Posting trot on the left diagonal closing the circle
- Once back at B Left lead lope to C
- At C Stop Back 4 steps & Trot away on the right diagonal



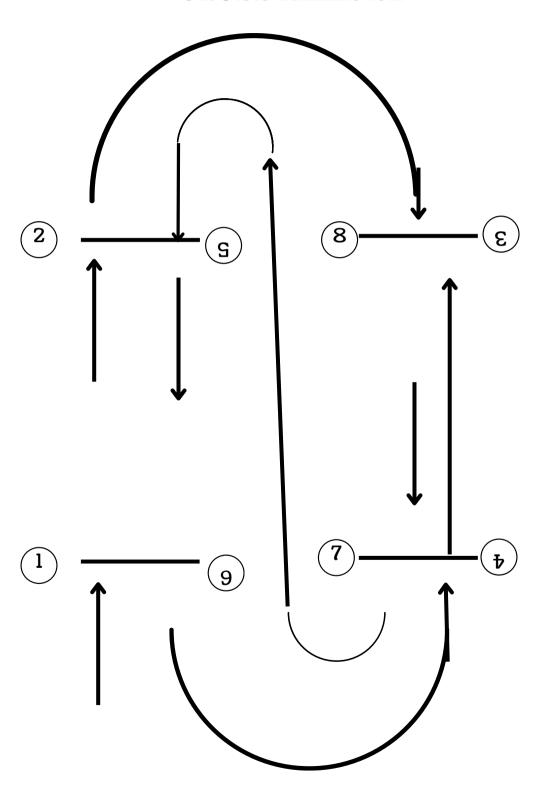
14-18 Equitation S2



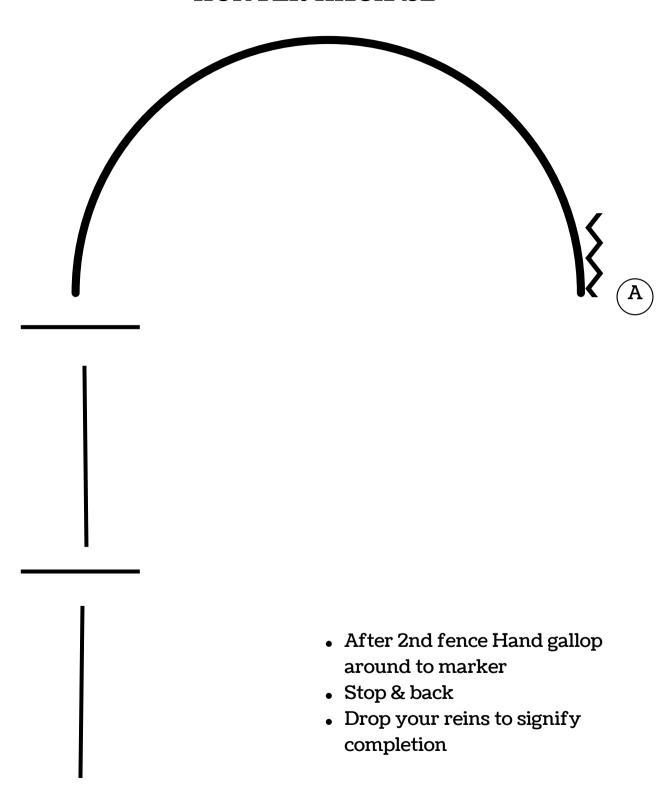
- Start at cone A
- Sitting Trot from A to B
- At B right lead canter a 1/2 circle to the Right
- Posting trot on the left diagonal closing the circle
- Once back at B Left lead lope to C
- At C Perform a 90 degree pivot on the forehand to the Left & Back 4 steps & Trot away on the right diagonal



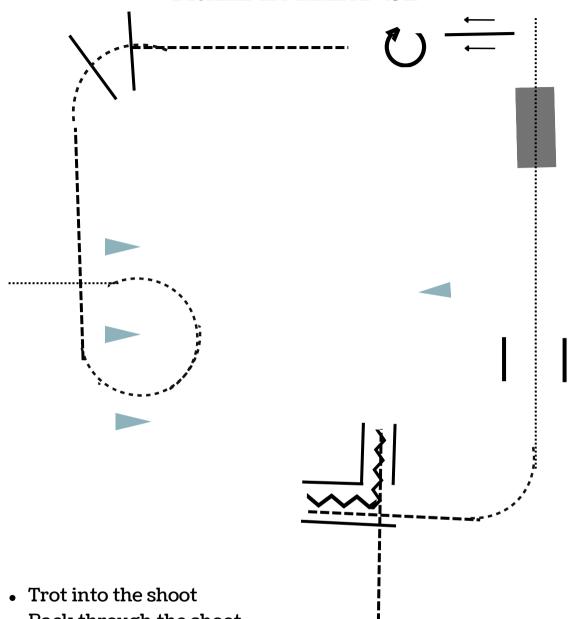
CROSS RAILS S2



HUNTER HACK S2

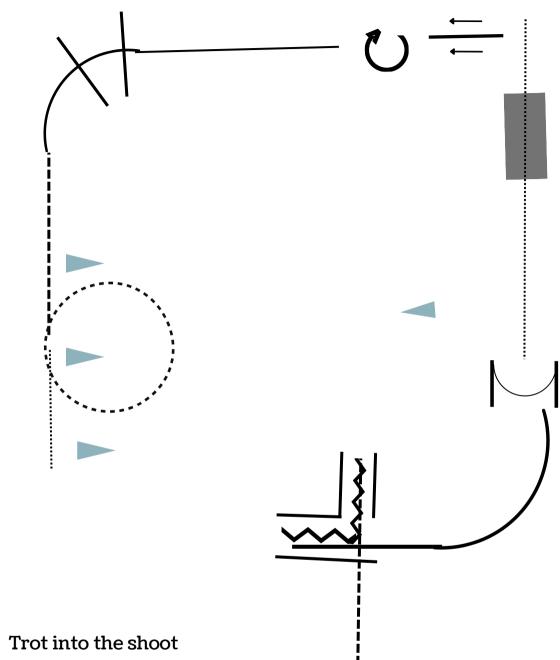


TRAIL IN HAND S2



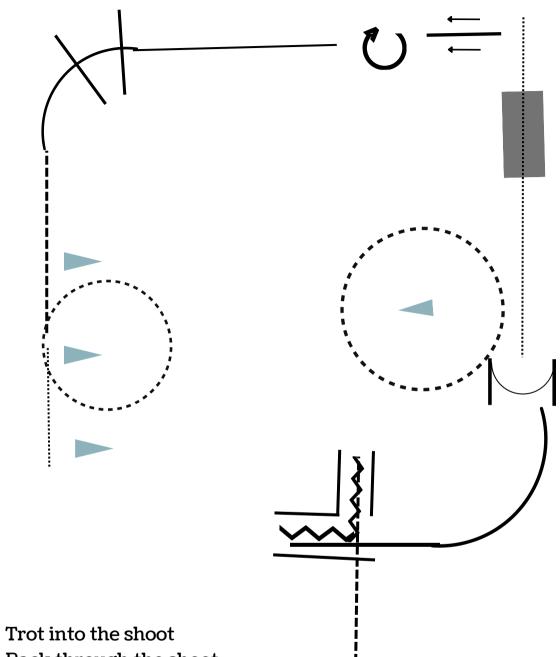
- Back through the shoot
- Trot out of the shoot & in line with bridge
- walk to and through the gate posts and over bridge
- stop at log & side pass to the left
- perform a 270 degree turn to the right & trot to and over logs
- trot to 2nd cone and trot a circle to the left around it.
- once between the lst and 2nd cone walk
- continue walking out

TRAIL S2



- Back through the shoot
- left lead lope to gate & work the gate with right hand
- walk to and over bridge
- stop at log & side pass to the left
- perform a 270 degree turn to the right & left lead lope to and over logs
- once past the logs trot circling the center cone
- once you close your circle walk to the 3rd cone & stop

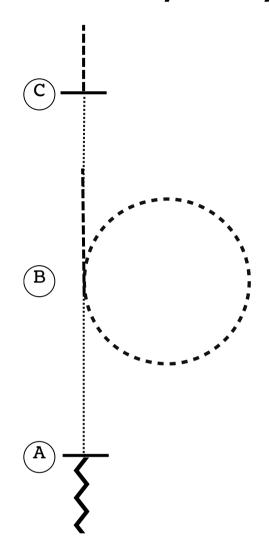
RANCH TRAIL S2



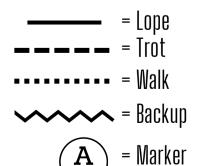
- Back through the shoot
- left lead lope to gate & work the gate with right hand
- pick up drag log rope and circle the cone to the left
- walk to and over bridge
- stop at log & side pass to the Left
- perform a 270 degree turn tot he right & left lead lope to and over logs
- once past the logs extend trot circling the center cone
- once you close your circle walk to the 3rd cone & stop

25. Walk-Trot Horsemanship/Equitation (8 & Under)(seat opt) 26. Walk-Trot Horsemanship/Equitation (EWD)(seat opt)

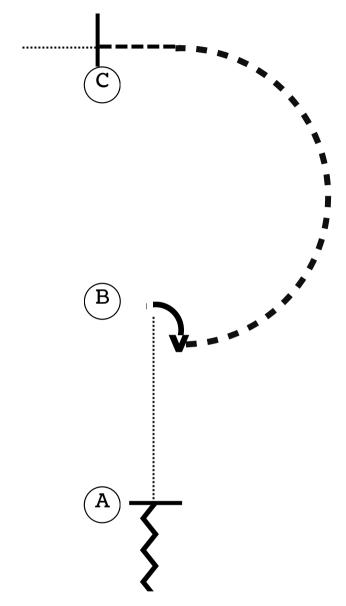
EWD & 8 and Under W/T HMS/ EQ S2



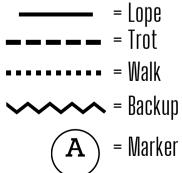
- Start at cone A Back 4 steps
- Walk from A to B
- At B Trot (left diagonal if English) a circle to the right
- Continue trotting 1/2 way to C
- Walk the rest of the way to C stop
- Trot away



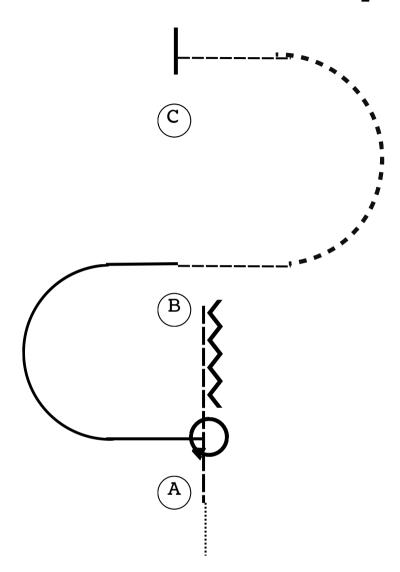
W/T 9-18 HMS/ EQ S2



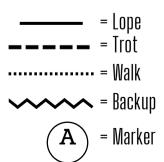
- Start at cone A back 4 steps
- Walk from A to B
- At B Perform a 90 degree turn to the right & trot (right diagonal if English) a 1/2 circle to the left to C
- At C stop
- Walk away



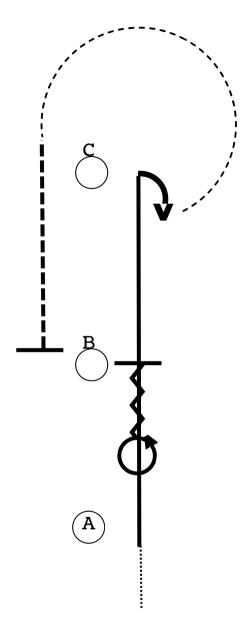
OPEN RANCH Horsemanship S2



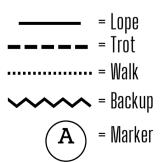
- Walk to cone A trot to B Back I horse length
- Perform 630 degree turn to the right
- right lead lope around between B & C
- Extend trot around to the left to the top of C and stop
- Walk away



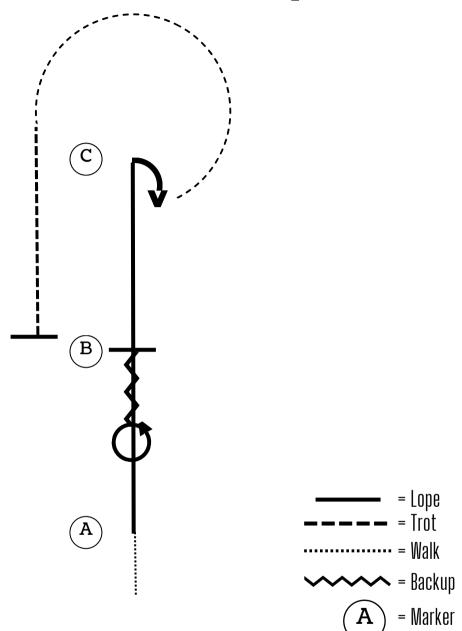
9-13 RANCH Horsemanship S2



- Walk to cone A
- At cone A left lead lope to B & Stop back 4 steps Perform a 360 degree turn to the left
- Right lead lope to C & stop & perform a 90 degree turn to the right
- regular trot a 3/4 circle back around to C
- At C extend trot to B
- At B Stops & walk away

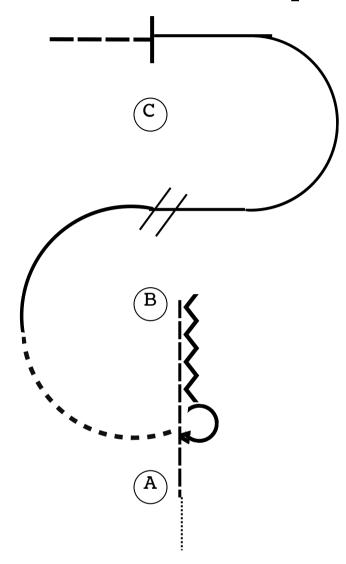


14-18 RANCH Horsemanship S2



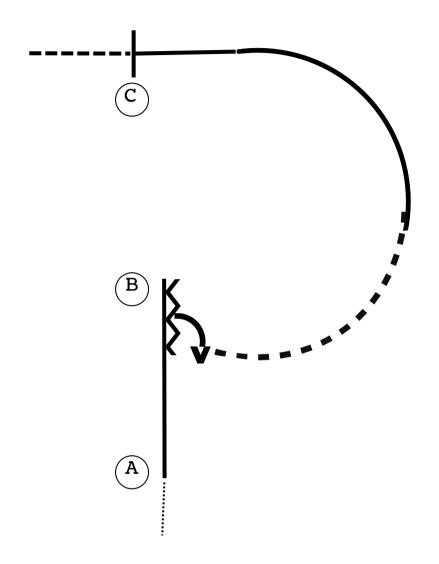
- Walk to cone A
- At cone A Right lead lope to B & Stop back 4 steps Perform a 360 degree turn to the left
- Right lead extended lope to C & stop & perform a 90 degree turn to the right
- extend trot a 3/4 circle back around C
- At C regular trot to B
- At B Stop s & walk away

OPEN Horsemanship S2

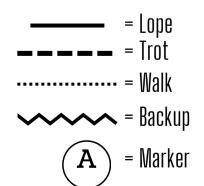


- Walk to cone A Extend trot to B Back I horse length
- Perform a 270 degree turn to the right
- jog a l/4 circle then right lead lope to in between b & C
- perform a lead change left lead lope around till in line with C and stop
- Extend Trot away

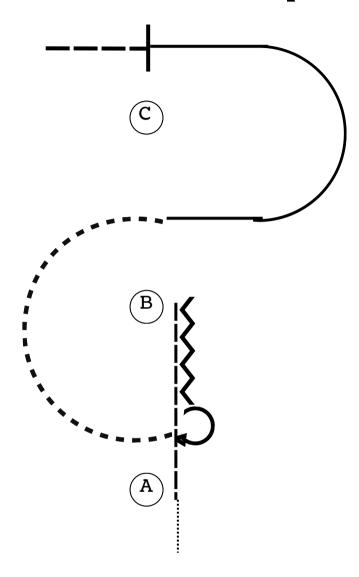
9-13 Horsemanship S2



- Walk to cone A
- At cone A right lead lope to B
- Stop & Back 4 steps
- Perform a 90 degree turn to the right
- Jog a 1/4 circle to the left
- Lope left lead to right side of C & Stop
- Trot away



14-18 Horsemanship S2



- Walk to cone A Extend trot to B Back I horse length
- Perform a 270 degree turn to the right
- jog a 1/2 circle to in between b & C and left lead lope around till in line with C and stop
- Extend Trot away

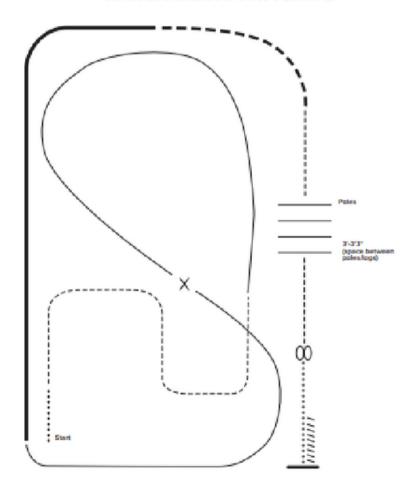
40. Ranch Riding (Open) 41. Ranch Riding (9-13) 42. Ranch Riding (14-18)

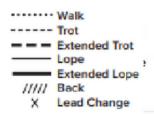
RANCH RIDING ALL S2

Maneuvers for Ranch Riding Pattern C

- Walk.
- Trot serpentine.
- Lope left lead around the end of the arena and then diagonally across the arena.
- 4. Simple or flying change of lead.
- 5. Lope on the right lead around the end of the arena.
- Extend the lope on the straightaway and around corner to the center of the arena.
- 7. Extend trot around corner of the arena.
- Collect to a trot.
- Trot over poles.
- Stop, do a 360 degree turn to the right and then do a 360 degree turn to the left.
- 11. Walk, stop and back.

RANCH RIDING PATTERN C



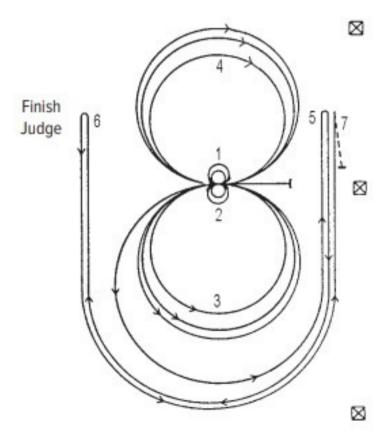


44. Reining (Open)

Reining S2

Maneuvers for Reining Pattern C

- Walk to the center of the arena and complete two spins to the right. Hesitate.
- Complete two spins to the left. Hesitate.
- Begin on the left lead. Complete two large fast circles to the left. Then do one small slow circle to the left and then do a flying lead change.
- Complete two large fast circles to the right and one small slow circle to the right. And then do a flying lead change.
- Begin a large fast circle to the left. Do not close this circle but run down the side past the center marker and do a right rollback at least 20 feet from the arena fence.
- Continue back around the previous circle, run down the opposite side of the arena past the center marker, and do a left rollback at least 20 feet from the arena fence.
- Continue back around the previous circle. Do not close this circle
 but run down the side past the center marker and do a sliding
 stop. Back straight to the center of the arena or at least 10 feet.
 Hesitate to indicate completion of the pattern and then exit the
 arena.



REINING PATTERN C